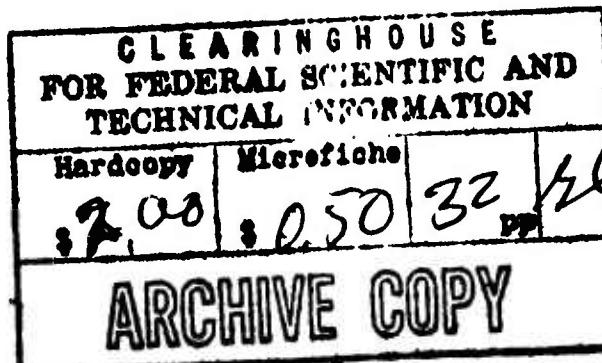


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MAY 1966



Code 1

AN INTERDICTION MODEL OF HIGHWAY TRANSPORTATION

Eugene P. Durbin

PREPARED FOR:

UNITED STATES AIR FORCE PROJECT RAND

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PREFACE

This Memorandum describes a computer program that demonstrates the effect of denying the use of a portion of a highway transportation network. This application utilizes previous RAND research on network flows and on highway capacity.* The program is being used in the continuing RAND research on the effective employment of air power, including the employment of tactical air forces.

The model was originally intended for internal use at RAND, but a number of other agencies have indicated that it might prove useful in their research, including the Weapons Systems Evaluation Group (WSEG) and the Operations Analysis Office, Hq USAF (AFGOA). It should be of interest both to those concerned with targeting strikes against road networks and to those concerned with allocating road repair and improvement efforts.

* L. R. Ford, Jr., and D. R. Fulkerson, Flows in Networks, The RAND Corporation, R-375-PR (DDC No. AD 287499), August 1962 (also published by Princeton University Press, 1962); R. D. Wollmer, Some Methods for Determining the Most Vital Link in a Railway Network, The RAND Corporation, RM-3321-ISA, April 1963; L. P. Holliday, A Method for Estimating Road Capacity and Truck Requirements (U), The RAND Corporation, RM-3331-ARPA, November 1963 (Confidential).

SUMMARY

This Memorandum describes a computer program designed to evaluate the capability of a transportation network to deliver supplies to destinations as road segments or arcs making up the network are successively destroyed and repaired. The program, written in FORTRAN IV, can be adapted easily for use on any of several large-scale computers.

As inputs, the program requires a description of the transportation road system under consideration, and of the cargo-carrying vehicles operating on the network. Given the basic data, the program furnishes a profile of maximum cargo flow as a function of the number of vehicles made available to the system, and then selects and destroys that vulnerable link in the network which reduces the cargo flow rate most severely. The program repeats these steps until flow on the network is totally stopped or the predesignated number of links have been destroyed. The program then steps to the next "day" or "period," restores to service all previously destroyed links that have been repaired by this date, and repeats the process of profile generation and link removal.

This model uses the Fulkerson Out-of-Kilter Algorithm* to generate the cargo flow profile as a function of vehicles in the system, and uses an algorithm of Wollmer** to determine the single most critical link in a network.

The program presently will accept a network of up to 1000 links, but this number may be modified to suit the capacity of a particular computer system. By properly describing the network, some combinations of rail, road, and water transportation can be analyzed. The program should be a useful tool in targeting, in logistics system analysis, in allocating funds for expansion of transportation systems, and allocating road-repair efforts.

* Ford and Fulkerson, op cit.; D. R. Fulkerson, An Out-of-Kilter Method for Minimal Cost Flow Problems, The RAND Corporation, P-1825, April 1960 (also published in J. Soc. Ind. Appl. Math., Vol. 9, March 1961, pp. 18-27).

** Wollmer, op. cit.

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I. INTRODUCTION

The general tactical interdiction problem is to select target elements from among the vehicles, road links, rail nets, waterways, and air lines supplying a combat force in order to effectively reduce the combat capability of that force. In order to select an optimal set of targets to attack, a general interdiction model would presumably consider both the weapons and alternatives available to the interdictor, and the current configuration and recuperative ability of the transportation system. This selection would change over time as lucrative concentrations of vehicles were observed, as critical segments of the network were repaired and returned to service, and as the weapons available to the interdictor changed. The obvious information one might require from such a model would be the ability of the transportation system to support the combat force at various levels of attack, or the level of attack required to degrade combat performance to a specified value.

The more restricted situation considered by the model described here explicitly includes only a single type of cargo-carrying vehicle moving over a highway network. The restriction to a single type of cargo vehicle was imposed since it allows the use of very efficient algorithms to calculate maximum flow through a network, and it was decided to consider highway rather than water, air, or rail transportation since research by L. P. Holliday* allows the network concept of arc capacity to be applied to highways. The key assumption in this model is that the maximum speed with which vehicles can flow across an arc is independent of the volume of flow on the arc.

Given this assumption, the highway transportation system is described as a network of nodes and directed arcs together with the vehicles that move on these arcs. Nodes may be towns, intersections, or any points at which it is convenient to distinguish between the road characteristics on either side of the node. Each arc in the network

* Holliday, op. cit.

is characterized by the name of the node at which it originates, the name of the node at which it terminates, the maximum flow capacity on the arc in vehicles per time-unit, the number of time-units required for a vehicle to move across the arc, and the number of time-units required to repair the arc if it should be rendered impassable. If an arc is assigned a repair time of zero, it is considered invulnerable and will not be cut. Arcs may have minimum flow requirements assigned in tons per day, permitting demands at various destinations to be specified.

Other inputs to the model are the number of vehicles in the inventory, vehicle tonnage capacity, vehicle in-commission rate, en route stop factor (to convert en route time to total time), the number of arcs that can be cut per day, the number of days the model is to consider, and the conversion factors between time-units, hours, and operating days. Holliday* discusses the methodology for determining road capacities, maximum road speeds, and time adjustments required by one-way use of the roads, waiting time, and convoying.

Although the actual number of vehicles in the inventory is specified to the model, the problem solved is that of determining throughput capability, measured in vehicles per unit time or, equivalently, tons per day, as a function of the number of usable arcs in the network as the number of vehicles in the system varies from zero up to network saturation level. This is done so that when use of an arc is denied, the resulting profile of throughput as a function of vehicles available to the system can be compared directly to the previous profile to determine the "vehicle-worth" of the newly removed arc.

This model makes repeated use of the Fulkerson Out-of-Kilter algorithm,** which is an efficient algorithm for constructing minimal cost flows in networks in which the arcs have costs, and both upper and lower bounds on permissible flow.

In selecting the most critical arc for removal, the model uses an algorithm developed by R. D. Wollmer.*** The essence of this algorithm is that in considering a network with a maximal flow, F ,

* Ibid.

** Ford and Fulkerson, op. cit.; Fulkerson, op. cit.

*** Wollmer, op. cit.

given the usable arcs of the network and the actual number of vehicles available to the system, there is no need to consider those arcs with zero flow as candidates for removal. Removing such arcs would contribute nothing toward the goal of identifying that arc which, if removed, would most drastically reduce throughput.

III. DESCRIPTION OF THE MODEL

The problem of determining maximum flow through a network as a function of the number of vehicles in the network is seen clearly when formulated as a parametric linear programming problem.

Let t_{ij} = time-units required for a vehicle to move from Node i to Node j

u_{ij} = maximum flow capacity in vehicles per unit time on the arc (i, j)

ℓ_{ij} = minimum flow requirement in vehicles per unit time on the arc (i, j)

x_{ij} = number of vehicles per unit time passing over the arc (i, j)

d_i = minimum number of vehicles per unit time required at Destination i

T = number of vehicles available to the system.

Connect an artificial source, Node 0, to all true sources, and an artificial destination, Node $n+1$, to all true destinations. Also introduce an arc directed from the artificial destination to the artificial source. Arcs connected to artificial nodes are generally assigned no cost and infinite capacity. The problem is then

$$(1) \quad \begin{aligned} & \text{maximize } x_{n+1,0} \\ & x_{ij} \end{aligned}$$

subject to

$$(2) \quad \left\{ \begin{array}{l} \sum_i x_{ij} - \sum_i x_{ji} = 0 \text{ for each } j \\ \ell_{ij} \leq x_{ij} \leq u_{ij} \text{ for all arcs } (i, j) \end{array} \right.$$

where

$$\ell_{ij} = d_i \text{ for all destinations } i, \text{ and}$$

$$(3) \quad \sum_i t_{ij} x_{ij} \leq T.$$

While the problem is seen clearly when formulated in this way, the presence of Constraint (3) precludes solution by standard capacitated transportation algorithms, while the size of realistic networks precludes solution by standard linear programming algorithms. The model therefore considers the inverse problem -- that of plotting the number of vehicles required by the system as a function of the number of vehicles flowing through the system. In the previous notation this is:

$$(4) \quad \underset{x_{ij}}{\text{minimize}} \quad \sum_i t_{ij} x_{ij} ,$$

with

$$(5) \quad \left\{ \begin{array}{l} \sum_i x_{ij} - \sum_i x_{ji} = 0 \text{ for each } j \\ l_{ij} \leq x_{ij} \leq u_{ij} \text{ for all arcs } (i,j) , \end{array} \right.$$

where flow in the system is successively incremented by incrementing the lower bound on the return flow, $l_{n+1,0}$. Solving a sequence of such problems yields points on the profile of vehicles required by the system as a function of vehicles flowing through the system. This is termed a flow profile. The number of such profile points to be generated is specified as an input to the program.

Each time a flow profile is to be generated, the model first computes the maximum flow through the network constrained only by the arc capacities and the demands at the various destinations. This maximum flow is divided by the number of requested profile points to obtain the quantity of flow by which the system will be successively incremented. The vehicle minimization problem stated in Expressions (4) and (5) is actually solved at each level of flow, F , and also at $F+1$, which approximates determining the derivative of vehicle

requirements at F , and facilitates plotting the profile. If the actual number of vehicles declared to be available to the system falls between the values computed at two successive profile points, a series of interpolations are carried out that yield a profile point within 50 vehicles of the actual number. If the flow that the model is attempting to force through the system is less than the sum of all the demands imposed on the destinations, the model reduces the demands to the proper proportion of the original demands. If the model determines that either the actual or the proportionately reduced demands cannot be satisfied, no further profiles are generated for the current day. The network is assumed to be interdicted.

After the profile is generated for a fixed network configuration, the program selects an arc to remove. First, a maximum flow capacity is imposed on the return arc $(n+1, 0)$, which prevents maximum flow in the network from exceeding that flow which can be sustained by the actual number of vehicles declared available to the system. Vulnerable arcs are then removed in turn while an attempt is made to maximize flow through the network subject to the new constraint on maximum flow. As flow is maximized with successive arcs removed for test, all arcs on which there is zero flow are removed from further consideration. That arc is finally selected for removal which causes maximum flow through the network -- constrained by the actual number of vehicles available -- to be minimized. If several arcs yield the same minimum flow value, f , that arc is removed which requires the greatest number of vehicles to be used at the flow, f . Arc removal is accomplished in the program by setting arc maximum capacity to zero. At the time the arc is removed, its return-to-service time is updated by the arc repair time. When the return-to-service time is reached, the arc is restored to full use.

III. PROGRAM SEQUENCE OF OPERATION

The program operates in daily cycles for the number of days specified by the user. At the start of Day k , all arcs with appropriate return-to-service dates are restored to full capacity. An attempt is then made to generate the flow profile at the start of Day k . If an insufficient number of arcs have been repaired by this date, and no flow is possible, the message "FL \varnothing W T \varnothing TALLY ST \varnothing PPED \varnothing N DAY K" will be printed and the program will cycle to Day $k+1$. If flow through the network is possible, but not in a pattern appropriate to meet demands imposed at various destinations, the message "MIN DEMANDS AT S \varnothing ME DESTINATION CANN \varnothing T BE SATISFIED" will be printed, and the program will cycle to Day $k+1$. If neither of these conditions occurs, the flow profile at the start of Day k will be printed.

Next, an arc will be selected for removal, its capacity will be set equal to zero, and the flow profile resulting from the new network configuration will be generated and printed. The cycle of arc removal and flow profile generation continues until either minimum demand cannot be met at some destination, a preassigned number of arcs have been removed, or flow is totally stopped. When any of these conditions occur, the model proceeds to Day $k+1$ and the sequence begins again. The program prints several other self-explanatory data-editing messages and statements describing the arcs that have been cut.

IV. INPUT DESCRIPTION AND PREPARATION

MODEL CONTROL DATA

1. Number of Vehicles in the Inventory (NTRKS). The model uses this information only to place a marker (***) at the appropriate point in the flow profile. The flow profile is continued until network saturation.

2. Length of System Evaluation (NDAYS). This is the number of days for which the model is to continue network evaluation. Since the present formulation contains no random elements, it is useless to continue evaluation beyond the point at which network behavior begins to repeat itself.

3. Number of Arcs to be Removed Each Day (NARCS). This is the maximum number of arcs that will be removed each day. If the network is interdicted prior to this maximum number of cuts, arc removal will cease.

4. Number of Profile Points (NPPTS). The profile of flow versus vehicles will be drawn through the plotted points. This number of points must be specified.

5. Name of Artificial Source and Destination (SOURCE,SINK). Two artificial nodes are required. One will be the artificial source and must be connected to all true sources. The other is the artificial destination and all true destinations must be connected to it. An arc must also connect the artificial destination to the artificial source.

VEHICLE AND OPERATING DATA

1. Tons per Vehicle (TNSTRK). All vehicles carry the same load. The model actually evaluates vehicle flow per time-unit and then converts this to flow in tons per day.

2. Time-Units per Hour (TUPRHR). Arc data can be expressed in arbitrary time-units. TUPRHR is the factor that defines the number of such arbitrary time-units per hour.

3. Operating Hours per Day (HRPRDA). Vehicles operate only for the number of hours specified by this input.

4. In-Commission Factor (FINCOM). The in-commission factor is the fraction of the total inventory available for dispatch.

5. Stop Factor (FSTOP). This is a multiplicative factor that can be used to increase the total number of vehicles in the system to account for vehicle stops, refueling, etc. If K vehicles are actually required to provide a flow of F vehicles per unit time at the final destination, the model reports that $[K \cdot FSTOP / FINCOM]$ vehicles are required to deliver $F \cdot TNSTRK \cdot TUPRHR \cdot HRPRDA$ tons per day to the destination.

ARC DATA

Arcs are directed from Node i to Node j. The names of the nodes at the beginning and end of each arc are required. If flow is possible in both directions between i and j, an arc must be entered from Node j to Node i. When an arc is cut between i and j, the reverse arc from j to i is also cut. If there are multiple arcs in both directions between i and j, the appropriate reverse arc is found by searching for the reverse arc with the identical repair time.

The program will accept up to 1000 arcs and up to 500 nodes.

The cost of obtaining a flow of one vehicle per time-unit from i to j is required. In the ground-transportation problem this cost has been the number of time-units required for one vehicle to traverse the arc (i,j) in both directions, given that the vehicle is moving at the most efficient speed for the arc. The cost should include waiting time required by single-lane operation on narrow roads.

Maximum capacity for each arc is required in terms of vehicles per time-unit passing an average point on the arc.

Minimum demand at each destination can be specified by placing a minimum required flow in tons per day on the arc connecting the destination and the artificial destination.

Repair times of the arcs are entered in time-units. If a repair time is zero, the arc will never be selected for removal.

The artificial arcs connecting artificial to true sources, true to artificial destinations, and artificial destinations to artificial sources should have very large upper capacities, zero repair times, and minimum flow requirements where appropriate.

INPUT DATA FORMAT

I denotes an integer right-justified in its field.

D denotes a decimal number anywhere in the field. If no decimal point is explicitly entered, the decimal point is understood to be to the right of the entire field.

A denotes any combination of alphabetic and numeric data.

First Card

Col 1-10	Number of Vehicles (NTRKS)	(I)
Col 11-20	Number of Days (NDAYS)	(I)
Col 21-30	Number of Links (NARCS)	(I)
Col 31-40	Number of Profile Points (NPPTS)	(I)
Col 43-48	Name of Artificial Source	(A)*
Col 51-56	Name of Artificial Destination	(A)*

Second Card

Col 1-5	Tons per Vehicle (TNSTRK)	(D)
Col 6-10	In-Commission Factor (FINCOM)	(D)
Col 11-15	Stop Factor (FSTOP)	(D)

Third Card

Col 1-5	Operation Hours per Day (HRPRDA)	(D)
Col 6-10	Time-Units per Hour (TUPRHR)	(D)

* Node names are read as six characters, including blanks. Therefore node names of less than six characters must be identically placed in their field whenever written.

Fourth Card

Col 1-5 The word "READY"

Fifth Card

Any arbitrary title information in Cols 1-72. This will be printed on the output.

Sixth Card

Col 1-4 The word "ARCS"

Arc Data Cards

Each arc data card has the following format.

Col 7-12	Name of First Node, i	(A)
Col 13-18	Name of Second Node, j	(A)
Col 21-30	Cost of One Unit of Flow, t_{ij}	(I)
Col 31-40	Maximum Capacity of Arc, u_{ij}	(I)
Col 41-50	Minimum Flow on Arc, ℓ_{ij}	(I)
Col 61-63	Repair Time of Arc, r_{ij}	(I)

Next Card

Col 1-3 The word "END"

Next Card

Col 1-7 The word "COMPUTE"

Figure 1 illustrates a hypothetical network on which arc capacities and costs have been entered. Node A is the source, the double-lined arcs are invulnerable, and the demand at Node F is 440 tons per day. Artificial nodes and arcs are first introduced as shown, and it is assumed that each vehicle in the system carries 3 tons, that the in-commission factor is 0.75, that the stop factor is 1.25, that vehicles operate 15 hours per day, and that all arc data are expressed in terms

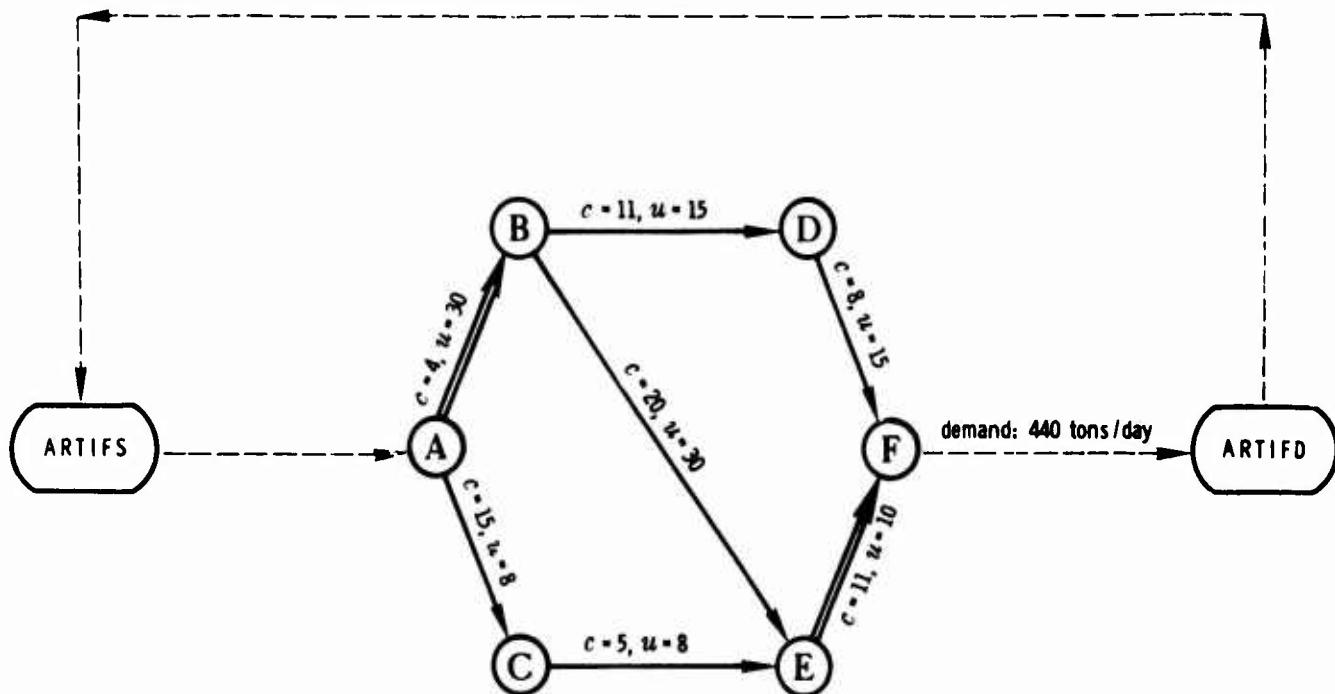


Fig. 1 -- A Hypothetical Network

EXAMPLE NETWORK	
500	3
3	2
15	3 ARTIFS ARTIFD
READY	
ARBITRARY DESCRIPTIVE DATA FOR EXAMPLE	
ARCS	
ARTIFS	A
A	B
B	C
B	D
C	E
D	F
E	F
F	ARTIFD
ARTIFD	ARTIFS
END	
COMPUTE	

Fig. 2 -- Input Data Describing Example Network

of 30-minute time-units. A three-day evaluation is desired, with two arcs to be removed per day, and three points generated on each flow profile. Figure 2 indicates how these data would be entered. The Appendixes depict the interdiction program and its output.

Appendix A

INTERDICTION PROGRAM OUTPUT

ARBITRARY DESCRIPTIVE DATA FOR EXAMPLE

ARCS

ARCS FROM	TO	COST	UPPER	LOWER	TIME TO REPAIR
ARTIFS	A	0	999	-0	0
A	B	4	30	-0	-0
A	C	15	8	-0	1
B	D	11	15	-0	1
B	E	20	30	-0	65
C	E	5	8	-0	-0
D	F	8	15	-0	95
E	F	11	10	-0	-0
F	ARTIFO	-0	999	4	-0
ARTIFO	ARTIFS	-0	999	-0	-0

END

COMPUTE

THIS PROBLEM HAS

10 ARCS AND

8 NODES

DAY 1

FLOW PROFILE PRIOR TO FIRST CUT

TRUCKS IN INVENTORY	TONS/DAY THROUGHPUT	TRUCKS ACTIVE
306	720	184
345	810	207
460***	1080	276
626	1440	376
678	1530	407
1046	2160	628
1105	2250	663

***APPROXIMATES THE ACTUAL NUMBER OF TRUCKS, 500.

CUT NUMBER 1 REDUCED CAPACITY ON ARC B TO D FROM 1350. TO 0.
ARC WILL BE RESTORED ON DAY 1.

TRUCKS IN INVENTORY	TONS/DAY THROUGHPUT	TRUCKS ACTIVE
155	270	93
206	360	124
310	540	186
361	630	217
471	810	283
471***	810	283
530	900	318

***APPROXIMATES THE ACTUAL NUMBER OF TRUCKS, 500.

CUT NUMBER 2 REDUCED CAPACITY ON ARC B TO E FROM 2700. TO 0.
ARC WILL BE RESTORED ON DAY 3.

TRUCKS IN INVENTORY	TONS/DAY THROUGHPUT	TRUCKS ACTIVE
103	180	62
155	270	93
206	360	124
258	450	155
310	540	186
413	720	248

D A Y 2

FLOW PROFILE PRIOR TO FIRST CUT

TRUCKS IN INVENTORY	TONS/DAY THROUGHPUT	TRUCKS ACTIVE
268	630	161
306	720	184
498***	1170	299
536	1260	322
575	1350	345
885	1890	531
988	2070	593

***APPROXIMATES THE ACTUAL NUMBER OF TRUCKS, 500.

CUT NUMBER 1 REDUCED CAPACITY ON ARC B TO D FROM 1350. TO 0.
ARC WILL BE RESTORED ON DAY 2.

TRUCKS IN INVENTORY	TONS/DAY THROUGHPUT	TRUCKS ACTIVE
103	180	62
155	270	93
206	360	124
258	450	155
310	540	186
413	720	248

CUT NUMBER 2 REDUCED CAPACITY ON ARC A TO C FROM 720. TO 0.
ARC WILL BE RESTORED ON DAY 2.
FLOW TOTALLY STOPPED ON DAY 2

D A Y 3

FLOW PROFILE PRIOR TO FIRST CUT

TRUCKS IN INVENTORY	TONS/DAY THROUGHPUT	TRUCKS ACTIVE
306	720	184
345	810	207
460***	1080	276
626	1440	376
678	1530	407
1046	2160	628
1105	2250	663

***APPROXIMATES THE ACTUAL NUMBER OF TRUCKS, 500.

CUT NUMBER 1 REDUCED CAPACITY ON ARC B TO D FROM 1350. TO 0.
ARC WILL BE RESTORED ON DAY 3.

TRUCKS IN INVENTORY	TONS/DAY THROUGHPUT	TRUCKS ACTIVE
155	270	93
206	360	124
310	540	186
361	630	217
471	810	283
471***	810	283
530	900	318

***APPROXIMATES THE ACTUAL NUMBER OF TRUCKS, 500.

CUT NUMBER 2 REDUCED CAPACITY ON ARC B TO E FROM 2700. TO 0.
ARC WILL BE RESTORED ON DAY 5.

TRUCKS IN INVENTORY	TONS/DAY THROUGHPUT	TRUCKS ACTIVE
103	180	62
155	270	93
206	360	124
258	450	155
310	540	186
413	720	248

Appendix B

INTERDICTION PROGRAM

```

SIBFTC CIRSEA
  COMMON /RTRK/  IRFL0
  COMMON /MARKR/  IT(1001)
  COMMON /FACTR/  FACTOR
  COMMON /RTIME/  INTIME(1001)
  COMMON /NNODE/  ISINK
  COMMON /DENOM/  IDENOM
  COMMON /ORIG/M,N,KB(12),NIT,NOT,NN,MP,II,IJ,KC,KU,LB,KX,NL,KV
  COMMON /LFLAG/  KINTRP,KCUT
  COMMON /FACT/  FINCOM, FSTOP,TNSTRK,HRPRDA,TUPRMR
  COMMON /KDAY/  KPDS,LINK,LINK1
  COMMON /LBUG/  BUGWRD
  DIMENSION II(1001),IJ(1001),KC(1001),KU(1001),LB(1001),KX(1001)
  DIMENSION NL( 501),NP( 501),NN( 501),KV(1001)
  DIMENSION KCS(1001),KUS(1001),LBS(1001)
  DIMENSION LOC(2)
  LOGICAL KINTRP,KCUT
  LOGICAL BUGWRD

C
  READ (5,21) NTRKS,NPDS,NLINKS,NPPTS,IOURCE,ISINK,BUGWRD
  READ (5,20) TNSTRK,FINCOM,FSTOP,HRPRDA,TUPRMR
20 FORMAT ( 3F5.0/2F5.0)
  WRITE (6,31) NTRKS,NPDS,NLINKS,NPPTS ,IOURCE,ISINK,
  X TNSTRK,FINCOM,FSTOP,HRPRDA,TUPRMR

C
C      INITIALIZATION
  CALL QKINPT
C      SAVE THE ORIGINAL DATA
  DO 5000 I = 1,N
    KUS(I) = KU(I)
5000 LBS(I) = LB(I)
C      HERE FIND THE DESTINATION LINK.
  5001 DO 5002 I = 1,N
    N2 = IJ(I)
    IF (NN(N2).EQ. IOURCE) GO TO 50002
5002 CONTINUE
50002 ISAVE = I
C      FIND THE SUM OF THE DEMAND RATIOS
  IDENOM = 0
  DO 5003 I = 1,N
    N2 = IJ(I)
    IF ( NN(N2).NE.ISINK) GO TO 5003
    IDENOM = IDENOM + LB(I)
5003 CONTINUE
  IDENOM = MAX0(1,IDEINOM)

C
C      MAIN ROUTINE
C
C      ONCE FOR EACH DAY
  DO 999 KPDS = 1,NPDS
    KCUT = .FALSE.
C      THE NETWORK ISNT CUT YET
    WRITE (6,1990) KPDS
1990 FORMAT ( 1H1, 23X,7HD A Y .12 /  )
    WRITE (6,2001)
2001 FORMAT (1H .12X, 32H FLOW PROFILE PRIOR TO FIRST CUT
C      RESTORE ALL REPAIRED LINKS
    DO 5004 I = 1,N
      IF ( INTIME(I) .LE.KPDS) KU(I) = KUS(I)
5004 LB(I) = 0
    NLINK1 = NLINKS + 1

C
C      NOW BEGIN THE STRIKES FOR THIS CURRENT DAY
    DO 9990 KLINKS = 1,NLINK1
C      FIND MAX FLOW
    KU(ISAVE) = KUS(ISAVE)
    LB(ISAVE) = 0
    KC(ISAVE) = -9999999
    CALL MNCF(M,N,II,IJ,KC,KU,LB,KX,NP,NL,INFEAS)
    KC(ISAVE) = 0
    IF (BUGWRD) CALL QJPUT(II,IJ,KC,KU,LB,KX,NL,NP,INFEAS,KV)
C      RESTORE ALL TRUE DEMANDS
    DO 50004 I = 1,N

```

```
50004 LB(1) = LBS(1)
      IF ((INFEAS.NE.1).AND.(KX(ISAVE).NE.0)) GO TO 5005
      IF ( KX(ISAVE).EQ.0) GO TO 10117
      WRITE (6,10114)
10114 FORMAT ( 1H0,51HMIN DEMANDS AT SOME DESTINATION CANNOT BE SATISFI
      XED   )
      GO TO 999
10117 WRITE (6,4) KPDS
      004 FORMAT ( 1H ,5X,27HFLOW TOTALLY STOPPED ON DAY,13)
      GO TO 999
      5005 INC = MAX0(1,KX(ISAVE)/NPPTS)
      KSAVE = KX(ISAVE)
      WRITE (6,2000)
C   WE HAVENT INTERPOLATED ON THE TRUE NUMBER OF TRUCKS YET FOR THE COMIN
C   PROFILE
      KINTRP = .TRUE.
C
C   FOR THIS NETWORK CONFIGURATION PLOT THE PROFILE
      DO 99990 KPPTS = 1,NPPTS
      IFLO = INC*KPPTS
C   IEND IS TO TEST THE LAST ITERATION WITH ONLY ONE WORD
      IEND = NPPTS-KPPTS
      CALL PROFIL(ISAVE,ISINK,IFLO,NTRKS,LBS,IDENOM,IEND,KSAVE)
      IF (KCUT) GO TO 999
99990  CONTINUE
      IF ( .NOT.KINTRP) WRITE (6,10134) NTRKS
10134 FORMAT ( 4H0 ***APPROXIMATES THE ACTUAL NUMBER OF TRUCKS, ,16,
      X 1H.)
99991 IF (KLINKS.GT.NLINKS) GO TO 9990
C   NOW CHOOSE A LINK TO CUT
      CALL WOLLMR(IX,KU,NN,II,IJ,N,KV,KLINKS,LB,KC,M,NP,NL,ISAVE,LBS)
9990  CONTINUE
999 CONTINUE
      CALL EXIT
C   FORMAT STATEMENTS
      2 FORMAT (4I1G,2X,A6,2X,A6,23X,L1)
      003 FORMAT(10H1 TRUCKS = ,16,1X,10H PERIODS = ,16,1X,8HLINKS = ,
      X 16,1X,8H NPPTS = ,16,1X,9HSOURCE = ,A6,1X,7HSINK = ,A6/
      X 10H TONS/TRK ,F8.4,2X,6HINCOM , F8.4,2X,5HSTOP ,F8.4,2X,
      X 8HMRGS/DAY ,F8.4,2X,6HTU/HR ,F8.4 )
      2000 FORMAT ( 1H0,6X,6HTRUCKS,1IX,8HTONS/DAY,17X,6HTRUCKS/
      X 4X,12HIN INVENTORY,7X,10HTHROUGHPUT,16X,6HACTIVE )
      END
$IBFTC WOLLMR
      SUBROUTINE WOLLMR(KY,KU,NN,II,IJ,N,KV,KLINKS,LB,KC,M,NP,NL,ISAVE,
      X LBS)
      COMMON /RTRK/  IRFLO
      COMMON /NNODE/  ISINK
      COMMON /DENOM/  IDENOM
      COMMON /FACTR/  FACTOR
      COMMON /FACT/   FINCOM,FSTOP,TNSTRK,HRPRDA,TUPRHR
      COMMON /MARKR/  IT(1001)
      COMMON /LBUG/   BUGWRD
      COMMON /RTIME/  INTIME(100)
      COMMON /KDAY/   KPDS,LINK,LINK1
      DIMENSION LB(1),KC(1),LBS(1)
      DIMENSION KY(1),KU(1),NN(1),II(1),IJ(1),KV(1)
      DIMENSION LOC(2)
      LOGICAL BUGWRD
      WRITE (6,10017)
10017 FORMAT ( 1H0)
      LINK = 0
      MFLO = 999999
      ITRO = 0
      LB(I SAVE) = 0
      KC(I SAVE) = -9999999
      KU(I SAVE) = IRFLO
      IF (IRFLO.EQ.0) KU(I SAVE) = 9999999
      DO 1 I = 1,N
      IT(I) = MIN0(KV(I),KU(I))
      N2 = IJ(I)
      IF(NN(N2).NE.ISINK) GO TO 1
      KLB = LBS(I)*IRFLO/IDENOM
      LB(I) = MIN0(LRS(I),KLB)
      LB(I SAVE) = LB(I SAVE) + LB(I)
```

```
001 CONTINUE
CALL MNCF(M,N,II,IJ,KC,KU,LB,KY,NP,NL,INFEAS)
DO 2 IMAX = 1,N
004 IF ( IT(IMAX).EQ.0) GO TO 2
IEX = 0
DO 3 I = 1,N
C MARK OUT OF CONSIDERATION ALL ARCS WITH ZERO FLOW
IF ( KY(I).EQ. 0) IT(I) = 0
003 IEX = IEX + IT(I)
C
IF ( IEX.EQ.0) GO TO 35
ITEMP = KU(IMAX)
KU(IMAX) = 0
KC(1SAVE) = -9999999
C FIND MAX FLOW IN NETWORK WITH LINK IMAX OUT
CALL MNCF(M,N,II,IJ,KC,KU,LB,KY,NP,NL,INFEAS)
KC(1SAVE) = 0
KU(IMAX) = ITEM
IF ( INFEAS.NE.1) GO TO 6
LINK = IMAX
GO TO 35
C
C IF RESULTING FLOW IS GREATER THAN TEST FLOW SKIP THIS LINK, IF LESS KEEP THE
C LINK, AND IF EQUAL FIND OUT THE TOTAL NUMBER OF TRUCKS REQUIRED.
C IF THEY ARE LESS FORGET IT.
006 IF ( KY(1SAVE).GT.MFLO) GO TO 2
CALL INPRD(KY,KC,N,NUTRQ)
IF ( KY(1SAVE).LT.MFLO) GO TO 7
IF(NUTRQ.LT.ITRQ) GO TO 2
007 LINK = IMAX
MFLO = KY(1SAVE)
ITRQ = NUTRQ
002 CONTINUE
035 ZK = KU(LINK)
IF (LINK.NE.0) GO TO 10116
WRITE (6,10117)
10117 FORMAT(25H NO LINKS ARE VULNERABLE.)
RETURN
10116 KU(LINK) = 0
AK = KV(LINK)
KOUT = AK/(TUPRHR*HRPRDA)+.5
INTIME(LINK) = KPD5 + KOUT
A = ZK/FACTOR
QK = KU(LINK)
B = QK/FACTOR
N1 = II(LINK)
N2 = IJ(LINK)
WRITE (6,9) KLINKS,NN(N1),NN(N2),A,B,INTIME(LINK)
009 FORMAT(12H CUT NUMBER ,I2,25H REDUCED CAPACITY ON ARC ,A6,4H TO ,
XA6, 6H FROM ,F7.0,4H TO ,F7.0/15X,28H ARC WILL BE RESTORED ON DAY
X,13,1H.)
C THE NEXT SECTION OF CODE IS TO TAKE OUT LINKS IN THE OPPOSITE DIRECTION IF
C THEY EXIST
IRFLO = 0
IF ( IEX.EQ.999999) GO TO 365
DO 36 I = 1,N
M1 = II(I)
M2 = IJ(I)
IF( NN(M1).EQ.NN(N2).AND. NN(M2).EQ.NN(N1).AND.KV(I).EQ.KV(LINK))
X GO TO 37
036 CONTINUE
RETURN
365 CONTINUE
LINK = ITMP
RETURN
037 ITMP = LINK
LINK = I
LINK1 = I
IEX = 99999
GO TO 35
C
END
```

```
$IBFTC PROFIL
SUBROUTINE PROFIL(ISAVE,ISINK,IFLO,NTRKS,LBS,IDENOM,IEND,KSAVE)
COMMON /LFLAG/ KINTRP,KCUT
COMMON /ORIG/M,N,KB(12),NIT,NOT,NN,NP,II,IJ,KC,KU,LB,KX,NL,KV
COMMON /LBUG/ BUGWRD
DIMENSION II(1001),IJ(1001),KC(1001),KU(1001),LB(1001),KX(1001)
DIMENSION NL( 501),NP( 501),NN( 501),KV(1001)
DIMENSION LBS(1001)
DIMENSION LOC(2)
LOGICAL KINTRP,KCUT
LOGICAL BUGWRD
JT = 1
010 LB(IISAVE) = 0
DO 1000 I = 1,N
N2 = IJ(I)
IF ( NN(N2).NE.ISINK) GO TO 1000
KLB = LBS(I)*IFLO/IDENOM
LB(I) = MIN0(LBS(I),KLB)
1000 CONTINUE
LB(IISAVE) = IFLO
CALL MNCF(M,N,II,IJ,KC,KU,LB,KX,NN,LP,NL,INFEAS)
IF ( INFEAS.NE.1) GO TO 1010
WRITE (6,2010)
2010 FORMAT ( 1H0,51HMIN DEMANDS CANNOT BE SATISFIED AT SOME DESTINATI
XON )
IF (BUGWRD)
XCALL OUTPUT(II,IJ,KC,KU,LB,KX,NN,LP,INFEAS,KV)
KCUT =.TRUE.
RETURN
1010 CALL INPRD(KX,KC,N,ITRQ)
IF (BUGWRD) CALL OUTPUT(II,IJ,KC,KU,LB,KX,NN,LP,INFEAS,KV)
CALL JADJ(ITRQ,IFLO,ITRQ,JFLO)
IF ((ITRQ.GE.NTRKS).AND.(KINTRP))
X CALL INTRP(ITRQ,NTRKS,IFLO,
X LTRQ,LFLO,ISAVE,IDENOM,LBS,ISINK)
LTRQ = JTRQ
LFLO = IFLO
WRITE (6,2000) JTRQ,JFLO,ITRQ
2000 FORMAT (1H , 5X, 16,10X,18,15X,19)
IF ( IEND.NE. 0) GO TO 1020
IF (IFLO.EQ.KSAVE) GO TO 1015
IFLO = KSAVE
GO TO 10
1015 LFLO = 0
LTRQ = 0
RETURN
1020 IF ( JT.EQ. 1) GO TO 1030
RETURN
1030 JT = 2
IFLO = IFLO + 1
GO TO 10
END
$IBFTC INTRP
SUBROUTINE INTRP(ITRQ,NTRKS,IFLO,LTRQ,LFLO,ISAVE,IDENOM,LBS,ISINK)
COMMON /RTRK/ IRFLO
COMMON /LBUG/ BUGWRD
COMMON /LFLAG/ KINTRP,KCUT
COMMON /ORIG/M,N,KB(12),NIT,NOT,NN,NP,II,IJ,KC,KU,LB,KX,NL,KV
DIMENSION II(1001),IJ(1001),KC(1001),KU(1001),LB(1001),KX(1001)
DIMENSION NL( 501),NP( 501),NN( 501),KV(1001)
DIMENSION KCS(1001),KUS(1001),LBS(1001)
DIMENSION LOC(2)
LOGICAL KINTRP,KCUT
LOGICAL BUGWRD
INTEGER OLDFLO
IF ( ITQ.EQ.NTRKS) GO TO 2003
IRFLO = 0
NUFLO = LFLO+(IFLO-LFLO)*(NTRKS-LTRQ)/(ITRQ-LTRQ)
IF ( NUFLO.EQ.LFLO) NUFLO = NUFLO + 1
500 DO 1000 I = 1,N
N2 = IJ(I)
IF ( NN(N2).NE.ISINK) GO TO 1000
KLB = LBS(I)*NUFLO/IDENOM
LB(I) = MIN0(KLB,LBS(I))
```

```
1000 CONTINUE
  NUTRK = 0
  LB(1SAVE) = NUFL0
  CALL MMCF(M,N,II,IJ,KC,KU,LB,KX,NP,NL,INFEAS)
  CALL IMPRD(KX,KC,N,NUTRK)
  CALL JADJ(NUTRK,NUFL0,JTRQ,JFL0)
  IFL0 = NUFL0
  IF ( JTRQ.GE.NTRKS- 50) GO TO 2003
  WRITE (6,2001) JTRQ,JFL0,NUTRK
2001 FORMAT ( 1H ,5X,16.10X,18.15X,I9)
  NUTEM1 = NUFL0 + (IFL0-NUFL0)/3
  NUTEM2 = NUFL0 + 1
  NUFL0 = MAX0(NUTEM1,NUTEM2)
  GO TO 500
2003 WRITE ( 6,2000) JTRQ,JFL0,NUTRK
2000 FORMAT ( 1H , 5X, 16.3H***,7X,18.15X,I9)
  KINTRP= .FALSE.
  RETURN
  END
$IBFTC OKINPT
  SUBROUTINE OKINPT
  COMMON /FACTR/  FACTOR
  COMMON /FACT/  FINCOM,FSTOP, TNSTRK,HRPRDA,TUPRHR
  COMMON /ORIG/M,N,KB(12),NIT,NOT,NN,NP,II,IJ,KC,KU,LB,KX,NL,KV
  DIMENSION NL( 501),NP( 501),NN( 501)
  DIMENSION II(1001),IJ(1001),KC(1001),KU(1001),LB(1001),KX(1001)
  DIMENSION KA(12),KV(1001)
C   INPUT TAPE
  NIT = 3
C   OUTPUT TAPE
  NOT = 6
C   MAXIMUM ARCS
  MAXN = 1000
C   MAXIMUM NODES
  MAXM = 500
  FACTOR = 1.0/(TNSTRK*TUPRHR*HRPRDA)
C   PREPARE TO READ DATA
100  READ (NIT,90) (KA(I),I=1,12)
    CALL NUM(KA,36HPAUSE SAVE READY ARCS PUNCHPUNCHN,KKK)
    IF(KKK.EQ.2 .OR. KKK.EQ.3) GO TO 102
    WRITE(NOT,91) (KA(I),I=1,12)
    IF (KKK.GT.6) GO TO 100
    IF (KKK.EQ.4) GO TO 200
    IF (KKK.EQ.5) GO TO 160
    IF (KKK.EQ.6) GO TO 170
180  CALL EXIT
C   PUNCHING
160  PUNCH 79,(KA(I),I=1,11)
    DO 161 J = 1,N
      N1 = II(J)
      N2 = IJ(J)
      PUNCH 78,NN(N1),NN(N2),KC(J),KU(J),LB(J),KX(J)
161  CONTINUE
    PUNCH 77
    GO TO 100
170  PUNCH 76
    DO 171 I = 1,M
      PUNCH 75,NN(I),NP(I)
171  CONTINUE
    PUNCH 77
    GO TO 100
102  WRITE (NOT,97) (KA(I),I=1,12)
    IF (KKK.EQ.2) GO TO 101
C   ZERO NODE PRICES
110  DO 111 I=1,MAXM
      NP(I) = 0
111  CONTINUE
C   READ TITLE CARD
101  READ (NIT,90) (KB(I),I=1,12)
    WRITE (NOT,91) (KB(I),I=1,12)
    IF (KKK.EQ.2) GO TO 501
    GO TO 100
```

```
C  READ ARCS
200 M = 0
      WRITE (6,10126)
10126 FORMAT(5H0ARCS16X,4HCOST6X,5HUPPER6X,5HLOWER,
      X 5H FROM,3X,2HTO,46X,9HTO REPAIR/1X)
      DO 201 I=1,10000
92   FORMAT(3A6,2X,4I10,I3)
      READ(NIT,92) KD,II(I),IJ(I),KC(I),KU(I),JLBT ,KX(I),KV(I)
      CALL NUM(KD, 24HEND      NODES COMPUT      ,KKK)
      IF (KKK.NE.4) GO TO 209
      ALBT = JLBT
      LB(I) = ALBT*FACTOR
      WRITE (6,10135)II(I),IJ(I),KC(I),KU(I),LB(I),      KV(I)
10135 FORMAT(2A7,3I11,      11X,I3)
201 CONTINUE
209 WRITE(NOT,93) KD,II(I),IJ(I)
210 N = I-1
220 IF(KKK.NE.5) GO TO 300
299 WRITE(NOT,96)
      CALL EXIT
C  NUMBER THE NODES
300 DO 301 L =1,N
      NN(M+1) = II(L)
      II(L) = NODENO(II(L))
      M = MAX0(M,II(L))
301 CONTINUE
      DO 302 L=1,N
      NN(M+1) = IJ(L)
      IJ(L) = NODENO(IJ(L))
      M = MAX0(M,IJ(L))
302 CONTINUE
C  SKIP NODE READING IF NODE CONTROL WASN'T READ
      IF (KKK.NE.2) GO TO 500
C  NODE READING
400 READ (NIT,81) KD,KE,NPK
      CALL NUM(KD, 18HEND      COMPUT,KKK)
      IF (KKK.NE.2) GO TO 410
      N1 = NODENO(KE)
      IF ( N1.GT.M ) GO TO 400
420 NP(N1) = NPK
      GO TO 400
410 WRITE (NOT,82) KD,KE
      IF (KKK.EQ.4) GO TO 299
      GO TO 500
C  READER
500 IF (KKK.EQ.3) GO TO 600
501 READ (NIT,83) (KA(I),I=1,8)
      CALL NUM(KA,24HALTER COMPUT      NODES ,KKK)
      IF (KKK.EQ.1 .OR. KKK.EQ.3) GO TO 515
      WRITE (NOT,93) KA(1),KA(2),KA(3)
560 IF (KKK.EQ.2) GO TO 600
      IF (KKK.EQ.5) GO TO 501
      IF (KKK.EQ.4) GO TO 400
515 WRITE (NOT,84) (KA(I),I=1,8)
      KA(4) = MAX0(KA(4),1)
      N1 = NODENO(KA(2))
      NN(N1) = KA(2)
      M = MAX0(M,N1)
      N2 = NODENO(KA(3))
      NN(N2) = KA(3)
      M = MAX0(M,N2)
      DO 520 I =1,N
      IF (N1.NE.II(I).OR.N2.NE.IJ(I)) GO TO 520
      KA(4) = KA(4) - 1
      IF (KA(4).EQ.0) GO TO 530
520 CONTINUE
      WRITE (NOT,85)
      N = N+1
      I = N
530 II(I) = N1
      IJ(I) = N2
      KC(I) = KA(5)
      KU(I) = KA(6)
      LB(I) = KA(7)
      KX(I) = KA(8) + KX(I)
```

```
      GO TO 501
600 WRITE (NOT,94) N ,M
C  TESTS
  IF (N.LE.MAXN) GO TO 601
  WRITE (NOT,95)
  CALL EXIT
601 IF (M.LE.MAXM) GO TO 320
  WRITE (NOT,98)
  CALL EXIT
C  LOOK FOR DEAD NODES
320 DO 303 I=1,M
  DO 304 L =1,N
    IF (II(L).EQ.I) GO TO 305
304  CONTINUE
  WRITE(NOT,99) NN()
305  DO 306 L =1,N
    IF (IJ(L).EQ.I) GO TO 303
306  CONTINUE
  WRITE(NOT,80) NN()
303 CONTINUE
  DO 611 I=1,M
    NL(I) = 0
611 CONTINUE
C  CALCULATE FLOWS
  DO 612 J=1,N
    IF (KU(J).GE.LB(J) ) GO TO 609
    LUP = KU(J)
    KU(J) = LB(J)
    LB(J) = LUP
609  N1 = II(J)
    N2 = IJ(J)
    NL(N1) = NL(N1) - KX(J)
    NL(N2) = NL(N2) + KX(J)
612 CONTINUE
  DO 605 I=1,M
    IF (NL(I).NE.0) WRITE (NOT,86) NN(),NL()
605 CONTINUE
C  DO THE ALGORITHM
  RETURN
75 FORMAT(6X,A6,I18)
76 FORMAT(6HNODES )
77 FORMAT(6HEND )
78 FORMAT(6X,2A6,2X,4I10)
79 FORMAT(6HARCS ,11A6)
80  FORMAT(24H NO ARC ENDS AT NODE    A6)
81 FORMAT(2A6,I18)
82 FORMAT(1X,2A6)
83 FORMAT(3A6,I2,4I10)
84 FORMAT(1X,3A6,I4,4I10)
85 FORMAT(26H AUGMENT ARCS BY ABOVE ARC)
86  FORMAT(6H NODE ,A6,28H NON-CONSERVATIVE, NET FLOW=I14)
90 FORMAT(12A6)
91 FORMAT(1H1,12A6)
93 FORMAT(1X,3A6)
94 FORMAT(18H THIS PROBLEM HAS I12,9H ARCS AND,I12,6H NODES )
95 FORMAT(14H TOO MANY ARCS)
96 FORMAT(36H ILLEGAL DATA CARD OR CONTROL CARD)
97 FORMAT(1H0,12A6)
98 FORMAT(15H TOO MANY NODES)
99  FORMAT(24H NO ARC BEGINS AT NODE  A6)
END
$IBFTC MNCF
SUBROUTINE MNCF(NODES,ARCS,I,J,COST,HI,LO,FLOW,PI,NA,INFEAS)
INTEGER NODES,ARCS,I,J,COST,HI,LO,FLOW,PI,NA,INFEAS
DIMENSION I(3000),J(3000),COST(3000),HI(3000),LO(3000),FLOW(3000)
DIMENSION LOC(2)
DIMENSION PI(1000),NA(1000)
C
C  DEFINITION OF CALLING SEQUENCE
C
C  NAME    USE
C
```

```
C  NODES  NUMBER OF NODES
C  ARCS  NUMBER OF ARCS
C  I  LIST OF FIRST NODES
C  J  LIST OF SECOND NODES
C  COST  UNIT COST OF FLOW ON ARCS
C  HI  UPPER BOUNDS FOR ARCS
C  LO  LOWER BOUNDS FOR ARCS
C  FLOW  AMOUNT OF FLOW IN ARCS
C  PI  NODE PRICES
C  NA  SCRATCH LIST FOR NODE LABELING
C  INFEAS  FLAG DENOTING THE CONDITION OF OUTPUT
C
C  BEGIN
    INTEGER A,AA,N,SRC,SNK,DEL,INF,C,AOK,COK,N1,N2,INC,LABEL
    INF = 34359738367
    AOK = 0
C  LOOK FOR AN OUT OF KILTER ARC
    DO 90 AA=1, ARCS
100    N1 = I(AA)
        N2 = J(AA)
        C = COST(AA) + PI(N1) - PI(N2)
C  EXIT IF SENSE SWITCH 5 IS DOWN
    30    CALL SSWTCH(5,LABEL)
        IF (LABEL.EQ.2) GO TO 40
        INFEAS = 2
        RETURN
    40    IF (FLOW(AA).LT.LO(AA).OR.(C.LT.0.AND.FLOW(AA).LT.HI(AA)))GOTO 50
        IF (FLOW(AA).GT.HI(AA).OR.(C.GT.0.AND.FLOW(AA).GT.LO(AA)))GOTO 60
    90    CONTINUE
C  NO OUT OF KILTER ARCS LEFT
    INFEAS = 0
    RETURN
C  OUT OF KILTER ARC FOUND
    50    SRC = J(AA)
        SNK = I(AA)
        LABEL = +AA
        GO TO 200
    60    SRC = I(AA)
        SNK = J(AA)
        LABEL = -AA
C  SAVE LABELS IF LAST OPERATION WAS INCREASING NODE PRICES ON THIS ARC
    200  IF ( AA.EQ.AOK.AND.NA(SRC).NE.0)  GO TO 205
        DO 201 N = 1, NODES
            NA(N) = 0
    201  CONTINUE
        AOK = AA
    205  COK = C
        NA(SRC) = LABEL
C  LABEL
    210  LABEL = 0
        DO 250 A = 1,ARCS
            N1 = I(A)
            IF (N1.LT.0) GO TO 250
            N2 = J(A)
            IF (NA(N1).EQ.0.AND.NA(N2).EQ.0) GO TO 250
            IF (NA(N1).NE.0.AND.NA(N2).NE.0) GO TO 245
            C = COST(A) + PI(N1) - PI(N2)
            IF (NA(N1).EQ.0) GO TO 220
            IF (FLOW(A).GE.HI(A).OR.(FLOW(A).GE.LO(A).AND.C.GT.0)) GO TO 245
            NA(N2) = A
            GO TO 240
    220    IF (FLOW(A).LE.LO(A).OR.(FLOW(A).LE.HI(A).AND.C.LT.0)) GO TO 245
            NA(N1) = -A
    240    LABEL = 1
C  NODE LABELED, TEST FOR BREAKTHRU
        IF (NA(SNK).NE.0) GO TO 260
    245    I(A) = -N1
    250    CONTINUE
C  GO BACK AND DO MORE LABELING IF SOME NODE WAS LABELED ON LAST PASS
        IF (LABEL.NE.0) GO TO 210
C  RESTORE POSITIVE SIGNS TO FIRST NODE LIST
    260    DO 270 A = 1,ARCS
            I(A) = IABS(I(A))
    270    CONTINUE
```

```
C IF NO LABELING DONE ON LAST PASS, GO TO INCREASE PI
  IF (LABEL.EQ.0) GO TO 400
C BREAKTHRU, FIND THE INCREMENT
  300 INC = INF
C FOLLOW PATH BACK FROM SOURCE
  N = SRC
  310 A = IABS(NA(N))
  IF (NA(N).LT.0) GO TO 315
  N2 = I(A)
  C = COST(A) - PI(N) + PI(N2)
  IF (C.GT.0) INC = MIN0(INC,LO(A)-FLOW(A) )
  IF (C.LE.0) INC = MIN0(INC,HI(A)-FLOW(A) )
  GO TO 340
  315 N2 = J(A)
  C = COST(A) + PI(N) - PI(N2)
  320 IF (C.LT.0) INC = MIN0(INC,FLOW(A)-HI(A) )
  IF (C.GE.0) INC = MIN0(INC,FLOW(A)-LO(A) )
  340 N = N2
  IF (N.NE.SRC) GO TO 310
C INCREMENT ARCS
  350 A = IABS(NA(N))
  IF (NA(N).LT.0) GO TO 360
  FLOW(A) = FLOW(A) + INC
  N = I(A)
  GO TO 370
  360 FLOW(A) = FLOW(A) - INC
  N = J(A)
  370 IF (N.NE.SRC) GO TO 350
C FLOW INCREMENTED, RETURN TO KILTER TEST
  NA(N) = 0
  GO TO 100
C CHANGE PI
  400 DEL = INF
C FIND INCREMENT
  DO 420 A=1,ARCS
    N1 = I(A)
    N2 = J(A)
    IF (NA(N1).EQ.0 .AND. NA(N2).EQ.0) GO TO 420
    IF (NA(N1).NE.0 .AND. NA(N2).NE.0) GO TO 420
    C = COST(A) + PI(N1) - PI(N2)
    IF (NA(N2).EQ.0 .AND. FLOW(A).LT.HI(A) ) DEL=MIN0(DEL,C)
    IF (NA(N2).NE.0 .AND. FLOW(A).GT.LO(A) ) DEL=MIN0(DEL,-C)
  420 CONTINUE
    IF (DEL.NE.INF) GO TO 430
    IF (FLOW(AA).EQ.LO(AA) .OR. FLOW(AA).EQ.HI(AA)) GO TO 425
C INFEASIBLE SOLUTION
  INFEAS = 1
  RETURN
C INCREASE PI
  425 DEL = IABS(COK)
  430 DO 450 N=1,NODES
    IF (NA(N).EQ.0) PI(N) = PI(N) + DEL
  450 CONTINUE
C GO BACK TO KILTER TEST
  GO TO 100
  END
$IBFTC OUTPUT
  SUBROUTINE OUTPUT(I,IJ,KC,KU,LB,KX,NL,NP,INFEAS,KV)
  COMMON /RTIME/ INTIME(1001)
  COMMON /LBUG/ BUGWRD
  COMMON /MARKR/ IT(1001)
  COMMON /ORIG/M,N,KB(12),NIT,NOT,NN
  DIMENSION NL(1001),NP(1001),NN(1001)
  DIMENSION I(3001),IJ(3001),KC(3001),KU(3001),LB(3001),KX(3001)
  DIMENSION KV(1001)
  LOGICAL BUGWRD
  CARCS          COST      UPPER      LOWER      X      CBAR
  CAAAAAA AAAAAA   ...I     ...I     ...I     ...I     ...I
C
C   KILTER NUMBER
C     I
C
  92 FORMAT(5H0ARCS16X,4HCOST6X,5HUPPER5X,5HLOWER 7X,1HX 8X,4HCBAR3X,
  1          13HKILTER NUMBER,5X,4HVULN,4X,6HINTIME,2X,2HIT/1X)
  93 FORMAT(2A7,4I10,18 ,I7,5X,I3,4X,I6,2X,I3 )
```

```
098 FORMAT(2A7,4I10,1B ,17,5X,13,4X,16,2X,13 ,3HCUT)
      WRITE (NOT,92)
      NOUT =0
      KILTER =0
      MA =0
      MB =0
      DO 901 J=1,N
         N1 = II(J)
         N2 = IJ(J)
         KCK = KC(J) + NP(N1) - NP(N2)
         IF (KCK.GT.0) KIL = IABS(KX(J)-LB(J))
         IF (KCK.LT.0) KIL = IABS(KX(J)-KU(J))
         IF (KCK.EQ.0) KIL = MAX0(MAX0(0,KX(J)-KU(J)),LB(J)-KX(J))
         IF (KIL.NE.0) NOUT = NOUT + 1
         KILTER = KILTER + KIL
         CALL MADD(MA,MB,KC(J),KX(J))
         IF (INFEAS.EQ.1.AND.(NL(N1)*NL(N2)).EQ.0.AND.(NL(N1)+NL(N2))
C .NE.0) GO TO 910
         IF (KX(J).GT.0)
X XWRITE(NOT,93)   NN(N1),NN(N2),KC(J),KU(J),LB(J),KX(J)
X ,KCK,KIL,KV(J),INTIME(J),IT(J)
         GO TO 901
910  WRITE (NOT,98) NN(N1),NN(N2),KC(J),KU(J),LB(J),KX(J)
X ,KCK,KIL,KV(J),INTIME(J),IT(J)
901 CONTINUE
      ME = 1E+09
      MD = MB/ME
      MB = MB -MD*ME
      M1 = MA + MD
      IF ( M1.EQ.0.OR.(ISIGN(1,M1).EQ.ISIGN(1,MB)) ) GO TO 922
      M2 = MB + ISIGN(ME,M1)
      M1 = M1 - ISIGN(1,M1)
922 IF (M1.EQ.0) M1 = ISIGN(M1,MB)
      M2 = MB + ISIGN(ME,MB)
      CALL INPRD(KX,KC,N,MT)
      WRITE(NOT,94) NOUT,KILTER,MT,M1,M2
94 FORMAT(1H0,14,4I1H ARCS OUT OF KILTER, TOTAL KILTER NUMBER=I8,
X2X,17HTRUCKS REQUIRED= ,3(16,1X))
      RETURN
      WRITE (NOT,95)
095 FORMAT ( 1H1,12H NODE PRICES/1X)
      MINI = NP(1)
      DO 940 I = 2,M
         MINI = MIN0(NP(I),MINI)
940 CONTINUE
      DO 902 I=1,M
         NP(I) = IABS(NP(I) - MINI )
         IF (INFEAS.NE.1 .OR. NL(I).EQ.0 ) GO TO 903
         WRITE (NOT,99) NN(I),NP(I)
99   FORMAT(1A7,1I3,8H LABELED)
         GO TO 902
903  WRITE (NOT,96) NN(I),NP(I)
96   FORMAT(A7,1I3)
902 CONTINUE
      RETURN
      END
$IBFTC NODENO
      FUNCTION NODENO (III)
      COMMON /ORIG/M,N,KB(12),NIT,NOT,NN(1000)
      NODENO = M + 1
      IF (M.EQ.0) RETURN
      DO 1001 I = 1,M
         IF (III.EQ.NN(I) ) NODENO = I
1001 CONTINUE
      RETURN
      END
$IBFTC NUM
      SUBROUTINE NUM (KA,KB,L)
      DIMENSION KB(1)
      DO 1 I = 1,100
         IF (KB(I).EQ.-34359738367) GO TO 2
         IF (KA.EQ.KB(I)) GO TO 2
1 CONTINUE
      I = 1
2 L=I
      RETURN
      END
```

```
$IBMAP MADD
      ENTRY  MADD
MADD  SAVE   4
      LAC    MADD,4
      LDQ#  4,4
      MPY#  5,4
      STO    MA
      STQ    MB
      CLA    MB
      ADD#  3,4
      STO#  3,4
      ARS    35
      ADD    MA
      ADD#  2,4
      STO#  2,4
      RETURN MADD
MA    BSS    1
MB    BSS    1
      END
$IBFTC INPRD
      SUBROUTINE INPRD(MZA,NZA,N,ITEMP)
      DIMENSION MZA(1),NZA(1)
      ITEMP = 0
      DO 1 I = 1,N
 1001 ITEMP = ITEMP + MZA(I)*NZA(I)
      RETURN
      END
$IBFTC JADJ
      SUBROUTINE JADJ(ITRQ,IFLO,JTRQ,JFLO)
      COMMON /FACT/ FINCOM, FSTOP, TNSTRK, HPRRDA, TUPRHR
      A = ITRQ
      ATRUCK = A*FSTOP/FINCOM
      C ATRUCK IS THE ACTUAL NUMBER OF TRUCKS REQUIRED
      B = IFLO
      BFLO = B*TUPRHR*HPRRDA*TNSTRK
      JTRQ = ATRUCK
      JFLO = BFLO
      RETURN
      END
$ENTRY      CIRSF
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10. ABSTRACT Description of a computer program to evaluate the capability of transportation networks to deliver supplies, as road segments or arcs of the network are successively destroyed and repaired. The program, written in FORTRAN IV, can be adapted for any of several large-scale computers. Required inputs are a description of the considered transportation road system and the cargo-carrying vehicles using it. The program furnishes a profile of maximum cargo flow as a function of the number of vehicles available to the system, then destroys the link in the network that reduces cargo flow rate most severely. These steps are repeated until network flow is stopped or predesignated links destroyed. The program then steps to the next "period," restores service to all previously destroyed links now repaired, and repeats the process of profile generation and link removal. The program will accept a network up to 1000 links.		11. KEY WORDS Interdiction Transport Highways Models Trucks Roads Airpower Networks Tactical warfare Logistics